1. Src: 192.168.1.102
2. Protocol: ICMP (1)
3. 1. Header length: 20 bytes
   2. Payload bytes: total (84) - header (20) = 64 bytes
4. There are no IPv4 protocol fragments around this ICMP.
5. Identification and TTL are both changing by 1.

| Constant | < why | Changes | < why |
| --- | --- | --- | --- |
| Source IP | The source computer doesnt change | Identification | Each new packet has a new id |
| Destination IP | The destination does not change | TTL | Each hop increment the TTL |
| Version: 4 | We always use IPv4 |  |  |
| Header/Total length | Using same version |  |  |
| Fragment offset | Same version |  |  |
| Protocol: ICMP | We use same protocol each time |  |  |

1. They increment by 1 each time until the next size of trace is started and then they reset.
2. Id = 40316, TTL = 255
3. The Id changes but the TTL stays the same. It is a new response to the same packet.
4. Yes it did fragment with IPv4 multiple times.
5. The flag for more fragments is set. The fragment offset is 0 which makes it the first and with a total length of 1500.
6. The next offset is 1480, and it has dont fragment as not set.
7. The total length, more fragments flag, and fragment offset.
8. There are 3 fragments.
9. Fragment offset changes (0, 1480, 2960), the total length changes between the first 2 fragments and the last one (1500, 568). The flag for don't fragment changes from set to not set on the last fragment.